





Ring of Fire Target Games

Equipment

 **Pins**

 **Bean Bags**



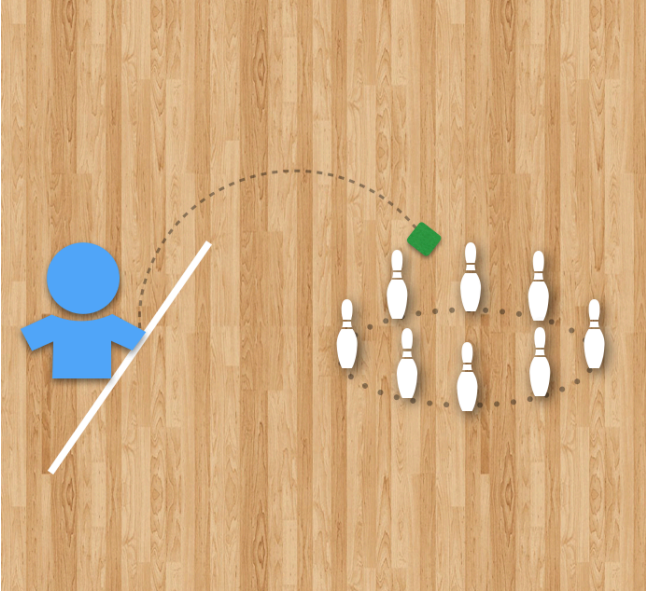
Tactical Focus

- Proximity to Target
- Avoiding Obstacles
- Creating A Dynamic Reaction
- Defending Space/Objects
- Getting Last Shot



Description

- Split students into small groups.
- Set up the playing area using bowling pins to create a circle approximately one metre in diameter.
- Take turns using an underhand throw to send a beanbag into the ring of fire without knocking down any of the bowling pins.
- Participants keep track of how many attempts it takes them to get the bean bag into the target.



Modifications (Change It!)



Change it Up

Decrease the size of the ring of fire.
Increase the throwing distance.



Change It!

Use a different type of object eg. Ball
Use a different method of sending the object eg. Roll, Overhand Throw, Slide



Change it Down

Increase the size of the ring of fire.
Decrease the throwing distance.



Assessment



Emerging

Player has difficulty avoiding the obstacles and often knocks down pins.



Developing

Player can sometimes avoid obstacles and sometimes successfully sends object into ring of fire



Competent

Player can avoid obstacles and often sends object into ring of fire.



Proficient

Player always avoids obstacles and sends object into the ring of fire consistently.



Questions

- Which body parts you use to send a bean bag to the target?
- What can you do to avoid knocking down the pins?
- What decisions did you need to make before throwing the object?